

Course	iOS Development for Object Oriented Programmers					
Credits	3	Format	2sx2hx6w			
Pre- Requisites	 Be a Senior in / Graduate of Computer Science or Computer Engineering or has a demonstrable experience of work in the field Be well acquainted with algorithm design and implementation Have worked or Familiar with object oriented programming Has intermediate to advanced knowledge of any programming language 					
Abstract	This course provides the core foundation for those aiming to become iOS developers. The course provides the participants with the initial skill set focusing on the core concepts of iOS Development.					
Contents	OOP Refreshment • Primitive and Reference Data Types • Memory Management In Java					
	Introduction to Objective-C • ARC & Memory Management in Objective-C • Primitive and Reference Data Types in Objective-C • Functions in Objective-C • Controlling Program Flow in Objective-C • Arrays & Dictionaries in Objective-C • Classes in Objective-C • Protocols & Categories in Objective-C					
	Introduction to Swift • Type Inference, Variables & Classes in Swift • Functions in Swift • Controlling Program Flow in Swift • Optional Types in Swift					
	IntroduceApplicate	ction to the ion Life Cy Compone	OS Development e Xcode's Interface Builder ycle in iOS ents in iOS on			
Outcomes	By the end of this course participants should be able to create a basic mobile application that can receive, process input from the user and present basic information accordingly					

GUC Engineering Forum

Course	Web Devel	opment	using PHP			
Credits	3	Format	2sx2hx6w			
Pre- Requisites	 Be a Senior in / Graduate of Computer Science or Computer Engineering or has a demonstrable experience of work in the field Be well acquainted with algorithm design and implementation Have worked or Familiar with object oriented programming Has intermediate to advanced knowledge of any programming language 					
Contents	Introduction to PHP					
	PHP data types and syntax					
	PHP functions					
	Conditional logic and loops					
	Exception and error handling					
	Integration with MySQL					
	Form handling and File uploads					
	Files read/write.					
	Object Oriented PHP					
	Sessions, and Cookies.					
	API usage (XML, JSON)					
	PHPUnit testing.					
	Introduction to Composer, PHP package manager.					
	PHP common standards.					
	Introduction to MVC frameworks and Laravel					
	Introduction to Backbone.js					
	Introduction to TypeScript					
	Introduction to JavaScript tests					
	Project: Develop a Laravel application.					
Outcomes	application Oriented PH APIs. Stude	with PHP P, praction nts will in	ourse students will be able to write their own backend and Laravel. Students will be familiar with Object ce it, and learn different techniques in dealing with integrate PHP with databases. Students will be able to burce available packages and libraries through			



Course	An Introduction to Data Science					
Credits	3 Format 2sx2hx6w					
Pre- Requisites	 Be a Senior in / Graduate of Computer Science or Computer Engineering or has a demonstrable experience of work in the field Be well acquainted with algorithm design and implementation Have worked or Familiar with object oriented programming Has intermediate to advanced knowledge of any programming language 					
Abstract	Data is everywhere; from weather, health, stocks, machinery, demographics, to music and entertainment. Data science is the emerging, interdisciplinary field that is tasked with dealing with and leveraging this data to extract insights and generate predictions of various forms to support decision making and create value.					
Contents	1. Statistical Foundation					
	1.1 Basics of descriptive and inferential statistics.					
	1.2 Statistical programming with R.					
	1.3 Exploratory data analysis.					
	2. Data Preparation					
	2.1 Data Acquisition.					
	2.2 Data Pre-Processing.					
	2.3 Feature Engineering. 3. Predictive Analytics.					
	3.1 Regression, Regularization, and Gradient Descent					
	3.2 Classification, and Validation.					
	3.3 Unsupervised Learning, Clustering					
	4. Big Data 4.1 Basics of multi-machine computing					
	4.2 Apache Spark					
	4.3 Microsoft Azure ML					
	5. Data Visualization					
	6. Real Life Use Cases					
Outcomes	In this course, learners will get an overview of the interdisciplinary field of Data Science. Students will acquire the needed theoretical concepts and practical skills to acquire, transform, visualize and make sense of data using open-source technologies. In addition to developing predictive models to meet real world challenges.					



GUC Engineering Forum

Course	Mobile Startups				
Abstract	This course provides the core foundation for those aiming to start their mobile business development. The course provides the participants with the initial skill set focusing on the core concepts of Android Development as well as business plans needed to start their business and analyze its profit models				
Courses	Introduction to the course and internet trends				
	Idea generation, Idea refinement, Pitching contest				
	Value prop and competition, Engineering good design & usability				
	Early adoption testing				
	Growing: Marketing, Financing and Financial Template				
	Hybrid mobile development frameworks (Advantages and Disadvantages)				
	Ionic components				
	Using lab mode to see how the app shows in both android and ios				
Project	A complete Prototype and Mobile Startup App will be ready by the end of the course.				